







Interference occurs between the light reflected from the lower surface of the lens and the upper surface of the glass plate G.

Since the convex side of the lens is a spherical surface, the thickness of the air film will be constant over a circle (whose centre will be at O) and we will obtain concentric dark and bright rings.

Newton's rings



Condition for bright ring will be

$$2\mu t\cos r = (2n+1)\frac{\lambda}{2}$$

For air film ,  $\mu = 1$  and for near normal incidence r is very small and hence  $\cos r = 1$ 

Thus,

$$2t = (2n+1)\frac{\lambda}{2}$$

Where 
$$n = 0, 1, 2, 3...$$





R = radius of curvature of lens  
t = thickness of air film at a  
distance AB =r<sub>n</sub>  
OA = R - t  
From 
$$\triangle OAB$$
  
 $R^2 = (R - t)^2 + r_n^2$   
 $\Rightarrow r_n^2 = R^2 - (R - t)^2 = R^2 - R^2 - t^2 + 2Rt = 2Rt - t^2$   
As R>>t,  $r_n^2 = 2Rt$   
 $\Rightarrow t = r_n^2/2R$ 









$$D_{9} = 2\sqrt{9\lambda R} = 6\sqrt{\lambda R}$$
$$D_{16} = 2\sqrt{16\lambda R} = 8\sqrt{\lambda R}$$
$$D_{16} - D_{9} = 2\sqrt{\lambda R} \Rightarrow 8 \text{ fringes}$$

Fringe width decreases with the order of the Fringe and fringes get closer with increase in their order.



(2) - (1)  

$$D_{n+m}^{2} - D_{n}^{2} = 4(n+m)\lambda R - 4n\lambda R$$

$$= 4m\lambda R$$

$$\implies \lambda = \frac{D_{n+m}^{2} - D_{n}^{2}}{4mR}$$

Suppose diameter of 6<sup>th</sup> and 16<sup>th</sup> ring are Determined then, m = 16-6 = 10

So

$$\lambda = \frac{D_{16}^2 - D_6^2}{4 \times 10 \times R}$$

Radius of curvature can be accurately measured with the help of a spherometer and therefore by measuring the diameter of dark or bright ring you can experimentally determine the wavelength.









**Condition for bright fringes** 

$$2\mu t \cos r = n\lambda$$

**Condition for dark fringes** 

$$2\mu t\cos r = (2n+1)\frac{\lambda}{2}$$

For air as thin film and near normal incidence  $\mu = 1$  and  $\cos r = 1$ So for bright fringes,  $2t = n\lambda$ 

so for bright fringes, 
$$2t - ii\lambda$$

For dark fringes,  $2t = \frac{2n+1}{2}\lambda$ 

But we know that 
$$t = \frac{r^2}{2R}$$
,  $r = radius of ring$   
For bright rings  
 $\frac{2r^2}{2R} = n\lambda \implies r = \sqrt{n\lambda R}$   
For dark rings  
 $\frac{2r^2}{2R} = (2n+1)\frac{\lambda}{2} \implies r = \sqrt{\frac{(2n+1)\lambda R}{2}}$ 



So for Newton's rings for transmitted rays the central ring will be bright.

## **CENTRAL RING IS BRIGHT.**

## WAVELENGTH DETERMINATION

We know radius of the nth dark ring r<sub>n</sub> is

$$r_{n}^{2} = n\lambda R$$
  

$$\Rightarrow \frac{D_{n}^{2}}{4} = n\lambda R$$
  

$$\Rightarrow D_{n}^{2} = 4n\lambda R \dots (1)$$

Similarly,  

$$D_{n+m}^{2} = 4(n+m)\lambda R \quad \dots \dots (2)$$
(2) - (1)  

$$D_{n+m}^{2} - D_{n}^{2} = 4(n+m)\lambda R - 4n\lambda R$$

$$= 4m\lambda R \quad \dots \dots (3)$$

$$\boxed{\lambda = \frac{D_{n+m}^{2} - D_{n}^{2}}{4mR}}$$







(for near normal incidence and 
$$\mu_g < \mu$$
  
Condition for dark ring formation  
 $2\mu t_n = n\lambda$  but  $t_n = \frac{r_n^2}{2R}$   
 $\Rightarrow 2\mu \frac{r_n^2}{2R} = n\lambda \Rightarrow r_n^2 = \frac{n\lambda R}{\mu}$   
 $\Rightarrow \left(\frac{D_n}{2}\right)^2 = \frac{n\lambda R}{\mu} \Rightarrow D_n^2 = \frac{4n\lambda R}{\mu} \dots (4)$ 

Similarly we can get  

$$D_{n+m}^{'2} = \frac{4(n+m)\lambda R}{\mu} \quad \dots \dots (5)$$
So, (5) - (4)  

$$D_{n+m}^{'2} - D_{n}^{'2} = \frac{4m\lambda R}{\mu} \dots \dots (6)$$

$$\Rightarrow \mu = \frac{4m\lambda R}{D_{n+m}^{'2} - D_{n}^{'2}}$$
This is the value of  $\mu$  if  $\lambda$  is known.



